Introduction to Cognitive Robotics

Module 10: Using Turtlesim with CRAM

Lecture 4: Using Prolog for reasoning

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Based on Using Prolog for reasoning http://cram-system.org/tutorials/beginner/cram_prolog

CRAM has its own Prolog interpreter

- Written in Common Lisp
- Can work natively with the Lisp data structures

Implemented in the cram_prolog package

So, first, we need load the package

```
CL-USER> (asdf:load-system :cram-prolog)
CL-USER> (in-package :cram-prolog)
PROLOG>
```

Prolog queries are executed by calling the prolog function

The first argument is a list of symbolic data

```
PROLOG> (prolog '(member ?x (1 2 3)))
(((?X.1)) \leftarrow This is the first binding in the lazy list
. #S(CRAM-UTILITIES::LAZY-CONS-ELEM :GENERATOR #<CLOSURE # {100A55B86B}>))
```

This query means:

find such a binding (i.e. an assignment) for the variable ?x such that the predicate (i.e. the statement) "?x is a member of the list (1 2 3)" is true

Here, there are several bindings for ?x that satisfy the statement, namely, 1, 2 or 3; these are all valid assignments for ?x

- Since there are possibly very many valid bindings, the CRAM Prolog interpreter returns the bindings as a lazy list and not a normal list
 - By default, a lazy list returns one value at a time
 - It uses a generator function to extract more values when requested

We can force a lazy list to be a normal list with the function force-11

```
PROLOG> (force-II (prolog '(member ?x (1 2 3))))

(((?X . 1)) ((?X . 2)) ((?X . 3))) 

These are all the bindings in the list
```

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Variables in CRAM Prolog are represented by any symbol that starts with ?

If a variable in some predicate of a Prolog query has no value assigned to it we say that the variable is unbound

If there are no solutions for the query Prolog returns NIL:

```
PROLOG> (prolog '(and (member ?x (1 2 3)) (< ?x 0)))
```

NIL

If there are no unbound variables in the query but the query itself is true, Prolog returns a list where bindings are NIL:

```
PROLOG> (force-II (prolog '(> 4 0)))
(NIL)
```

The CRAM Prolog interpreter finds solutions by performing a depth first search over the predicate tree:

- It first searches for possible bindings for the first predicate
- It then branches into multiple search paths, one per each assignment (binding)
- It then continues with the second predicate
- and so on

Same for all Prolog interpreters

The CRAM Prolog interpreter differs from other Prolog interpreters ...

- Some predicates can be proven by using a Lisp function
- and not through depth-first search over possible solutions

Use lisp-fun and lisp-pred

PROLOG> (force-II (prolog '(lisp-pred oddp 3)))
(NIL)

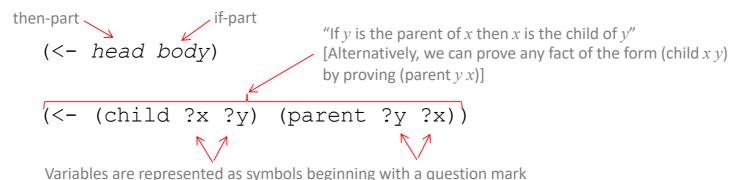
For solving the problem of finding out if 3 is odd or not using a conventional Prolog query the engine would need to have a database of all the odd numbers and would have to search if 3 is in that database.

Here, we calculate the result

By calculating the result instead of looking it up through depth first search one can solve continuous and geometric problems such as "where on a table should I put the box so that it doesn't obstruct me from seeing the monitor that is standing on the same table"

Recall: Inference

- Facts can be represented by a list comprising
 - Predicate
 - Zero or more arguments donald is the parent of nancy (parent donald nancy)
- Rules tell what can be inferred from the facts we already have



Defining custom predicates: rules, facts, and fact groups

- In Prolog there can be multiple ways of proving the same predicate (multiple implementations)
- So predicate implementations don't get overwritten but are always being added to
- However, sometimes we do want to replace an old implementation with a new one
- CRAM Prolog does this with fact groups
 - These are the basic "compilation" units of the Prolog engine
 - Each time a fact group is recompiled, all the old implementations inside the group are being replaced with the new ones
 - (Whereas implementations of the same predicates from other fact groups are untouched and stay valid)

Defining custom predicates: rules, facts, and fact groups

- Predicate definitions are called rules or facts
- CRAM Prolog uses the macro def-fact-group with <- to define custom Prolog predicates

The predicate grandparent is true for two variables ?grandparent and ?grandkid if there is a certain binding for ?x such that ?grandparent is a parent of ?x and ?x is a parent of ?grandkid.

Defining custom predicates: rules, facts, and fact groups

• Let's extend this to define the parent fact (not a rule because there is no body)

```
PROLOG> (def-fact-group family-predicates ()

(<- (grandparent ?grandparent ?grandkid)

(parent ?grandparent ?x)

(parent ?x ?grandkid))

(<- (parent my-dad me))

(<- (parent me my-kid)))

Two facts:

my-dad is a parent of me

I am a parent of my-kid
```

Defining custom predicates: rules, facts, and fact groups

Let's test this

```
PROLOG> (force-II (prolog '(parent ?a my-kid)))

(((?A . ME))) 

PROLOG> (force-II (prolog '(grandparent ?a my-kid)))

Query: Who is the parent of my kid?

Are there any bindings for which this is true?

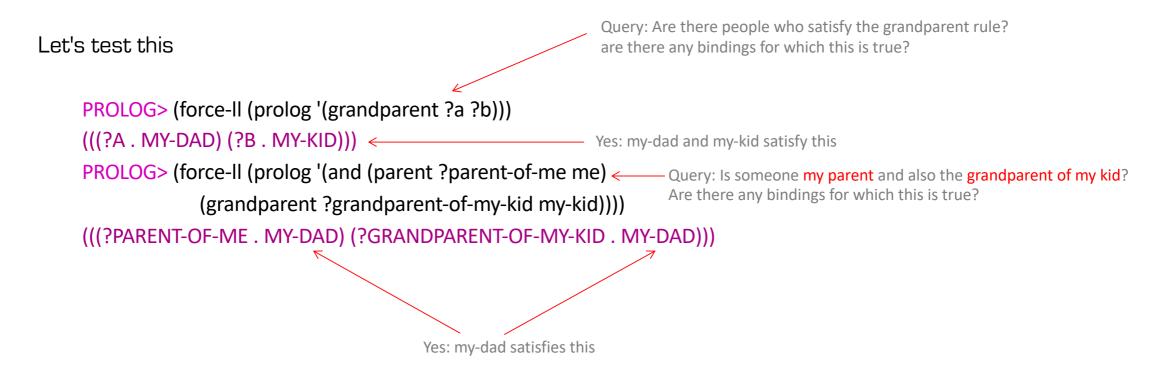
Query: Who is the grandparent of my kid?

Query: Who is the grandparent of my kid?

are there any bindings for which this is true?

my-dad
```

Defining custom predicates: rules, facts, and fact groups



CRAM Beginner Tutorials

Create a CRAM Package
Controlling turtlesim from CRAM
Implementing simple plans to move a turtle
Using Prolog for reasoning

http://cram-system.org/tutorials/beginner/package_for_turtlesim http://cram-system.org/tutorials/beginner/controlling_turtlesim_2 http://cram-system.org/tutorials/beginner/simple_plans

http://cram-system.org/tutorials/beginner/cram_prolog

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