

# Prospection



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# Prospection



**The capacity to anticipate the future**

# Prospection



Anticipation

Prediction

Intention

Planning

Simulation

Episodic future thinking

Future oriented cognition





“The brain constantly attempts to  
**anticipate** future events”

Schulkin J. (2011). Social allostasis: anticipatory regulation of the internal milieu. *Frontiers in evolutionary neuroscience*, 2, 111.





The Future

Cognition: breaking free of the present and the limitations of perception



**Timescale increases through cognitive development**



# Episodic Memory

The Past



Past events are  
**reconstructed ...**



# Episodic Memory

The Past



The Future

Past events are  
**reconstructed ...**

To allow the agent  
to **pre-experience** the future



# Episodic Future Thinking



The Past

The Future

Past events are  
**reconstructed ...**

To allow the agent  
to **pre-experience** the future



# Constructive Episodic Simulation Hypothesis



Past events are  
**reconstructed ...**

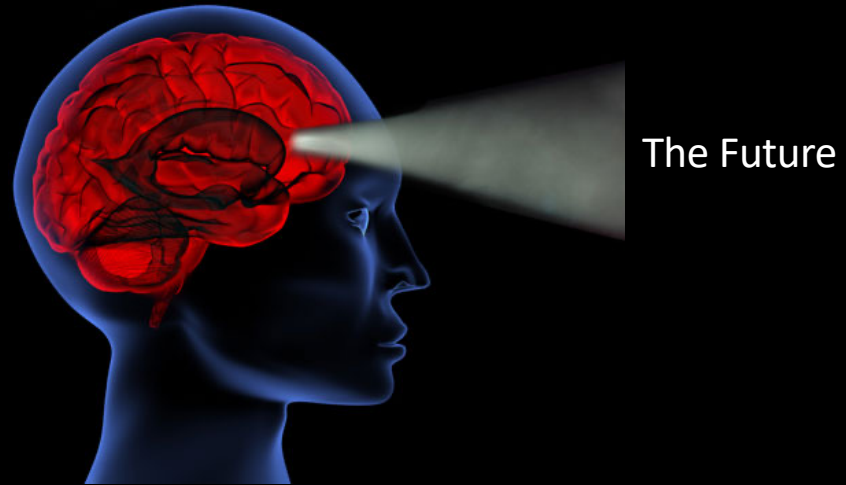
To allow the agent  
to **pre-experience** the future

D. L. Schacter and D. R. Addis, "The cognitive neuroscience of constructive memory: Remembering the past and imagining the future," *Philosophical Transactions of the Royal Society B*, vol. 362, pp. 773–786, 2007.

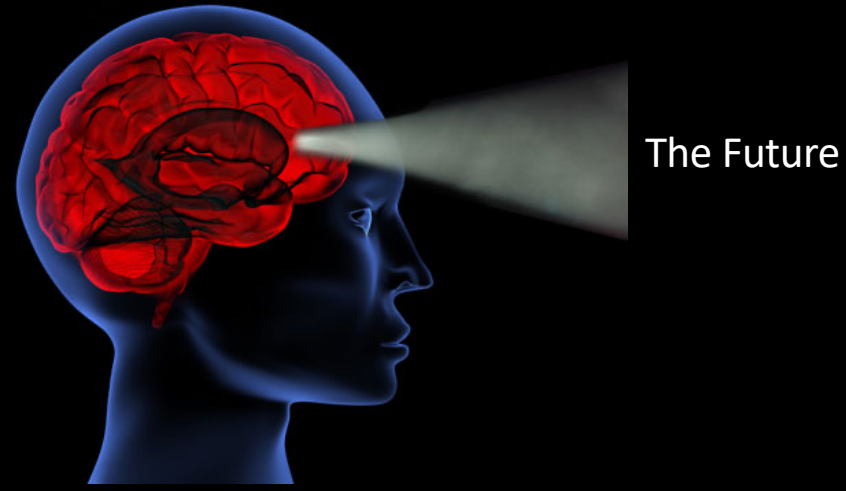
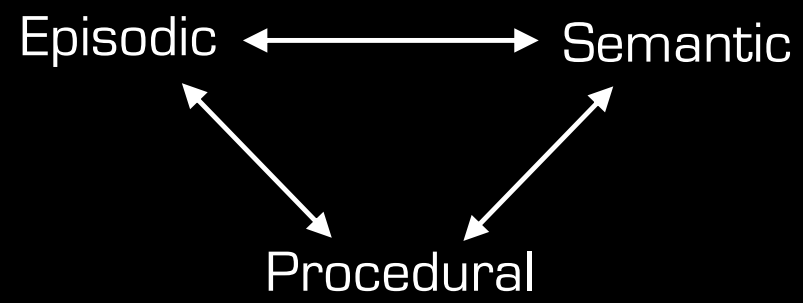




Episodic  $\longleftrightarrow$  Semantic



K. K. Szpunar, R. N. Spreng, and D. L. Schacter, A taxonomy of prospection: introducing an organizational framework for future-oriented cognition, PNAS 111(52), 18414–18421, 2014.



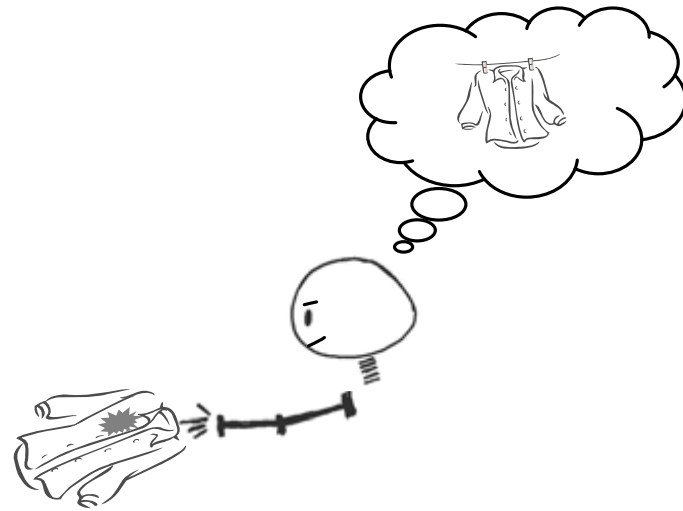
K. K. Szpunar, R. N. Spreng, and D. L. Schacter, A taxonomy of prospection: introducing an organizational framework for future-oriented cognition, PNAS 111(52), 18414–18421, 2014.



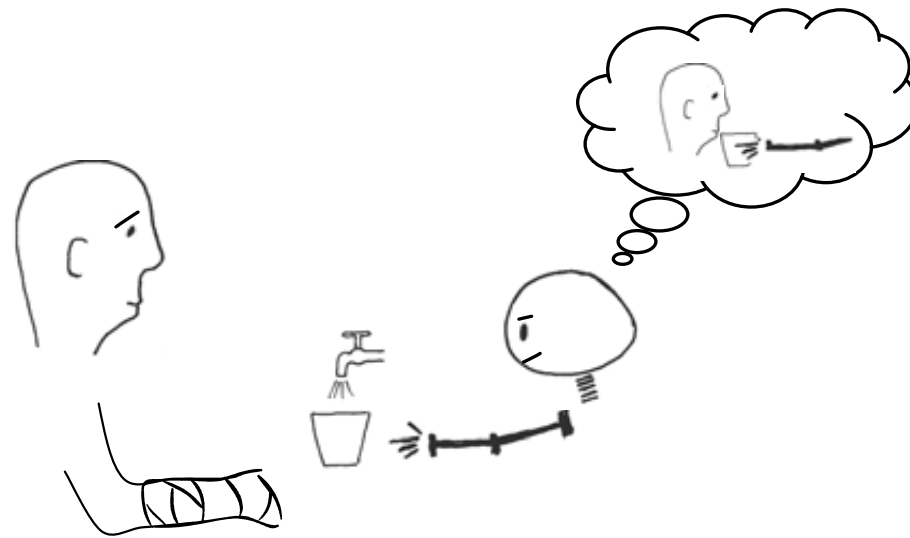
Cognitive systems continually **predict**

The need for **action**  
(self and others)

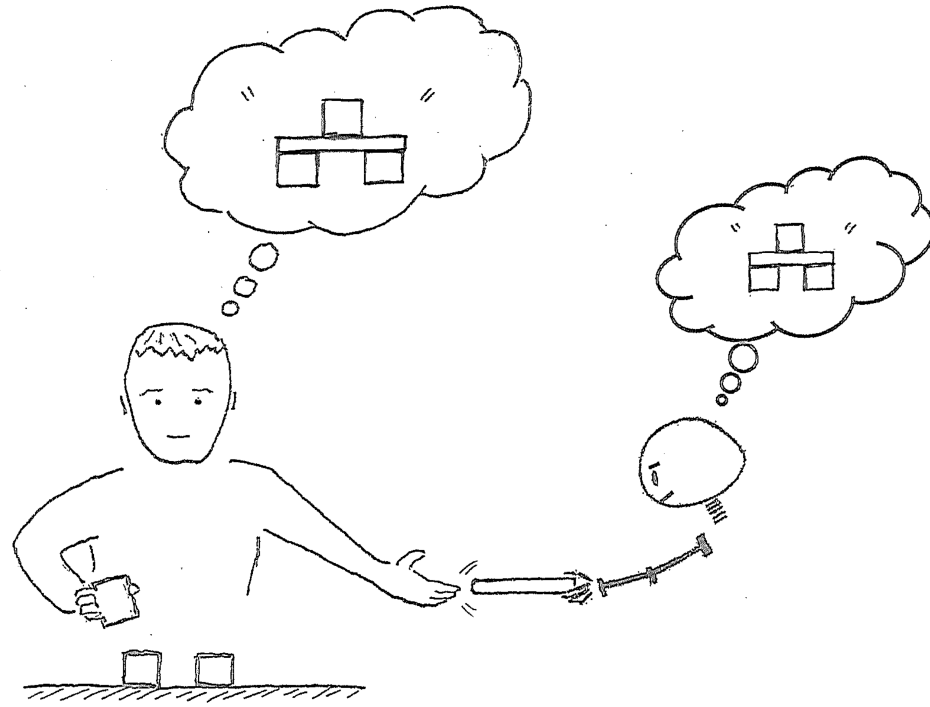
The **outcome** of those actions



Everyday activities: apparently routine but often complex and demanding



Anticipate the needs of others

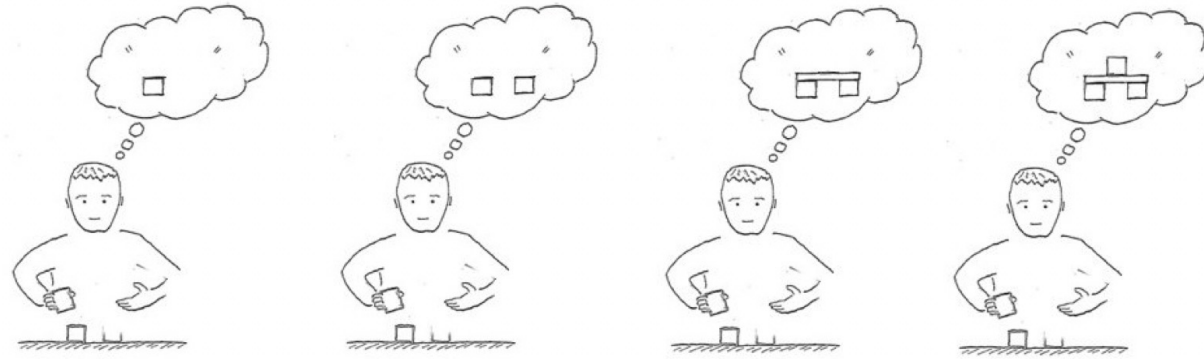


Interact, assist, and collaborate with others



“Actions are goal-directed  
and  
are guided by **prospective** information”

Claes von Hofsten



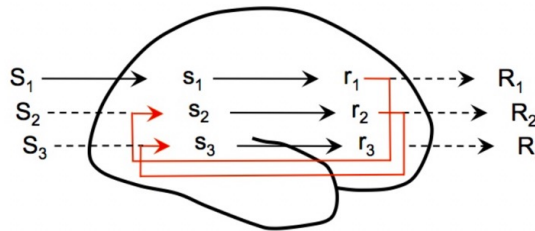
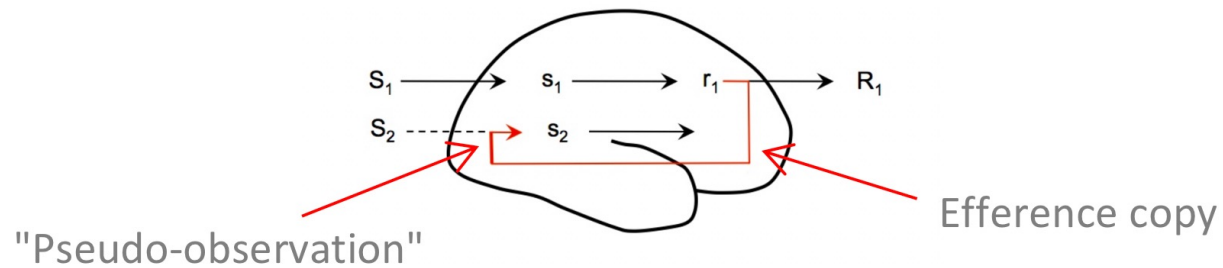
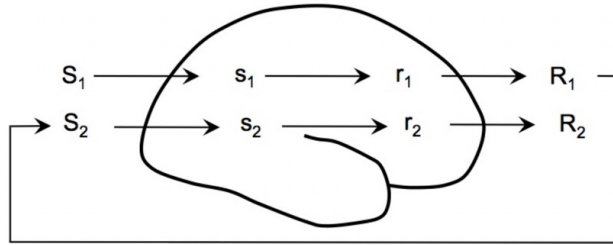
The Future





**How do we accomplish this?**

# Internal Simulation Hypothesis



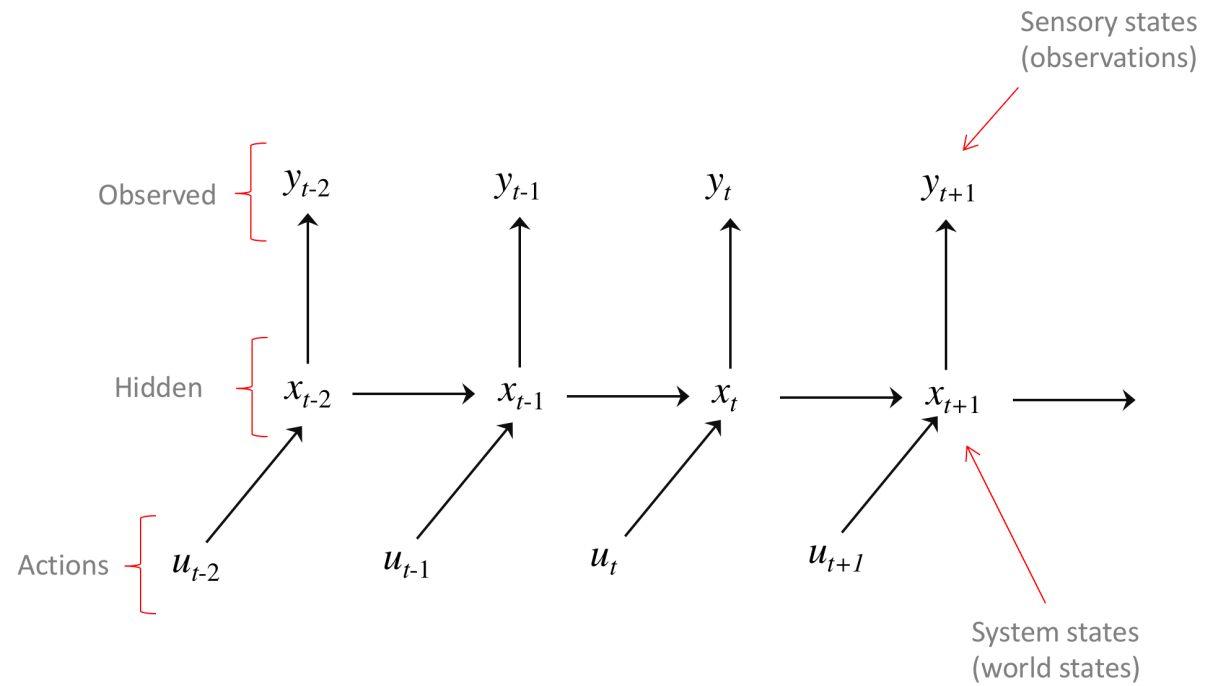


**Construct generative internal models**

# Internal Generative Models



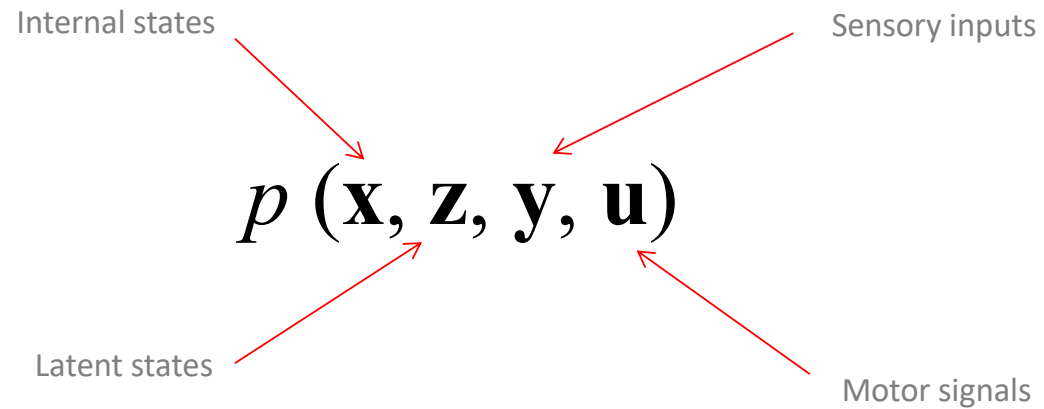
## Hidden Markov Model



# Internal Generative Models



Joint distribution of **time series** of sensory inputs  $\mathbf{y}$ , latent states  $\mathbf{z}$ , internal states  $\mathbf{x}$ , and motor signals  $\mathbf{u}$ .



D. McNamee and D. M. Wolpert. Internal models in biological control. Annual Review of Control, Robotics, and Autonomous Systems, 2:339–364, 2019.

# Internal Generative Models



## Inverse Model



$$p_{\text{inv}}(\mathbf{u} | \mathbf{g})$$

Infer an action ...

... from a  
"pseudo-observation"  
of **desired** outcome

Adapted from D. McNamee and D. M. Wolpert. Internal models in biological control. Annual Review of Control, Robotics, and Autonomous Systems, 2:339–364, 2019.

# Internal Generative Models



## Forward Model



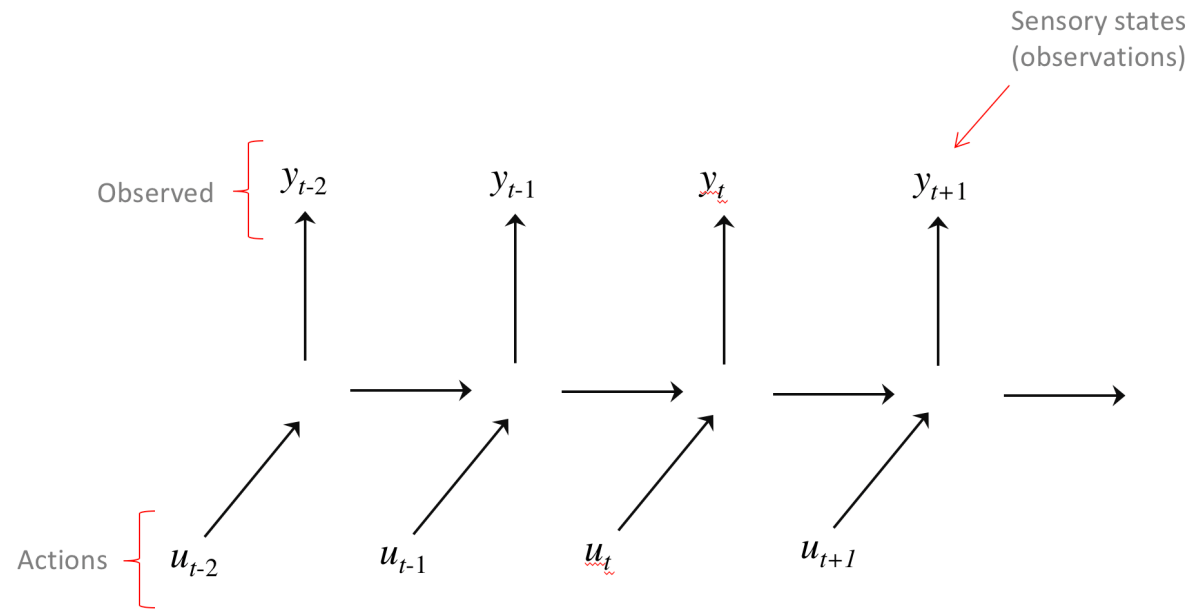
$$p_{\text{fw}}(\mathbf{y} \mid \mathbf{y}_0, \mathbf{u})$$

Infer an observed  
outcome ...

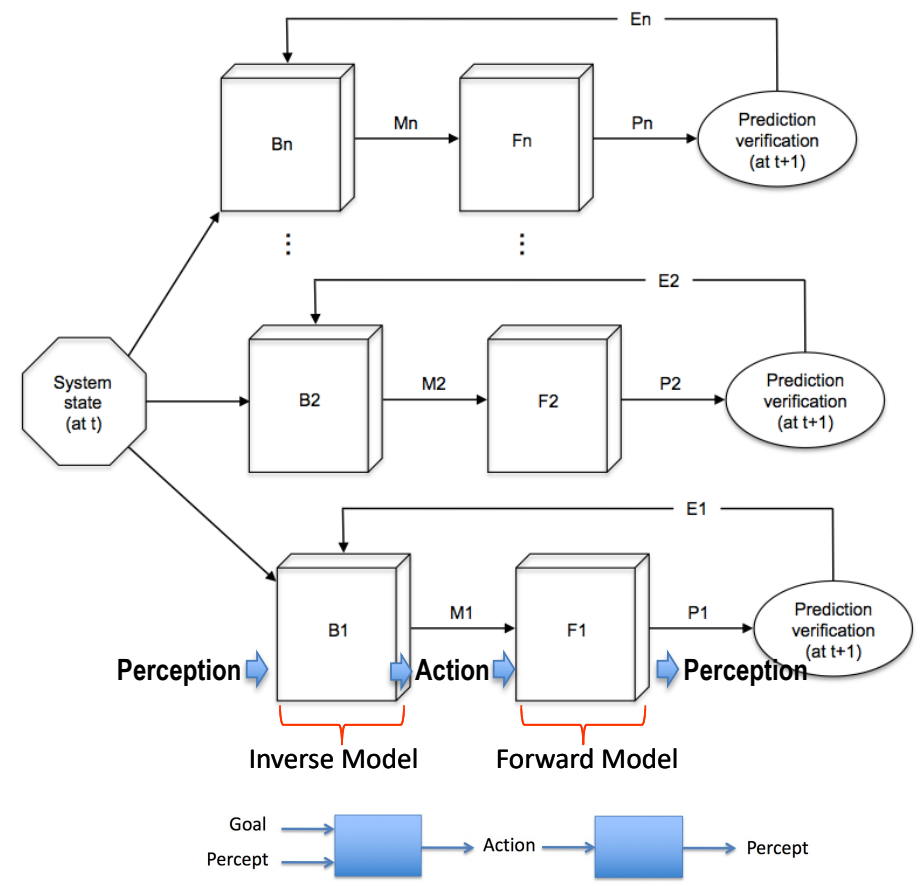
... from an observed initial state  
and action

Adapted from D. McNamee and D. M. Wolpert. Internal models in biological control. Annual Review of Control, Robotics, and Autonomous Systems, 2:339–364, 2019.

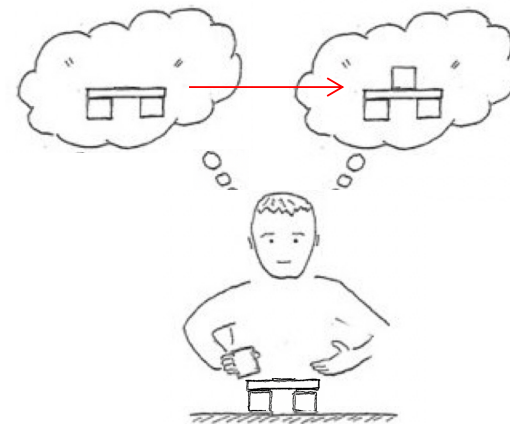
# Internal Generative Models







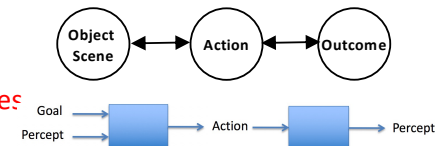
# The Situation Model Framework



Mechanisms for constructing, simulating, enacting, refining, and assimilating **behavioural episodes**

## Behavioural episode

- Joint **perception-action** representation
- Captures causal relationships between **objects, scenes, actions, action outcomes**



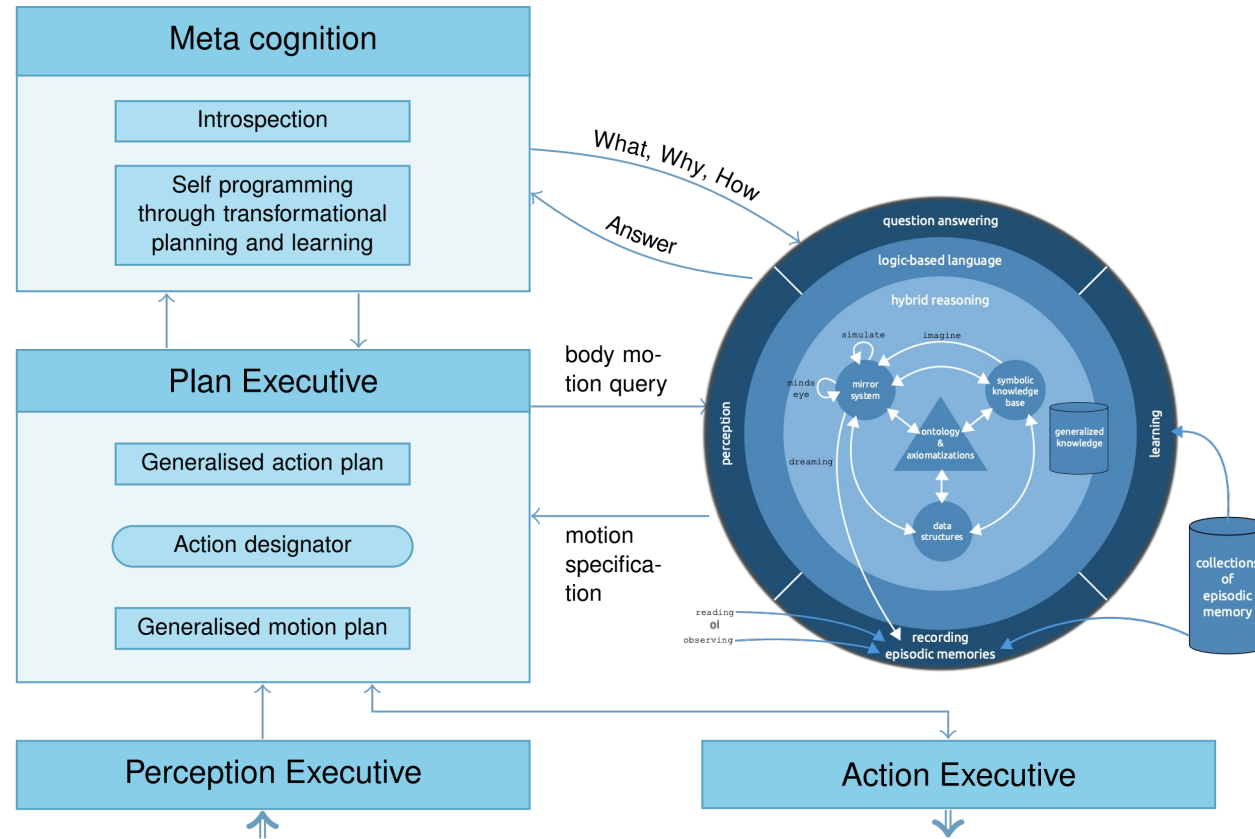


**What formalisms should we use?**

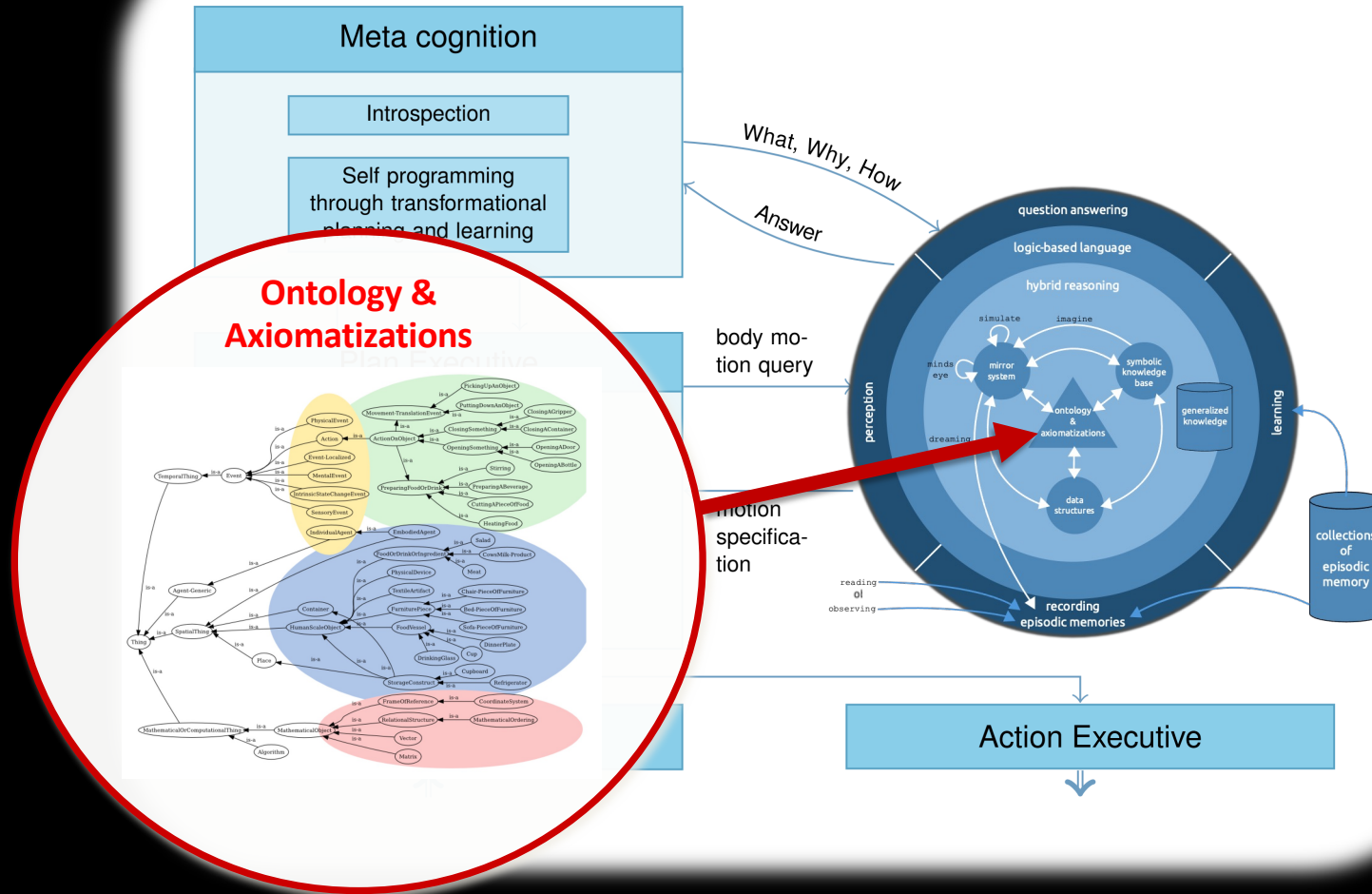


Reasoning with Knowledge vs. Associative Mechanisms

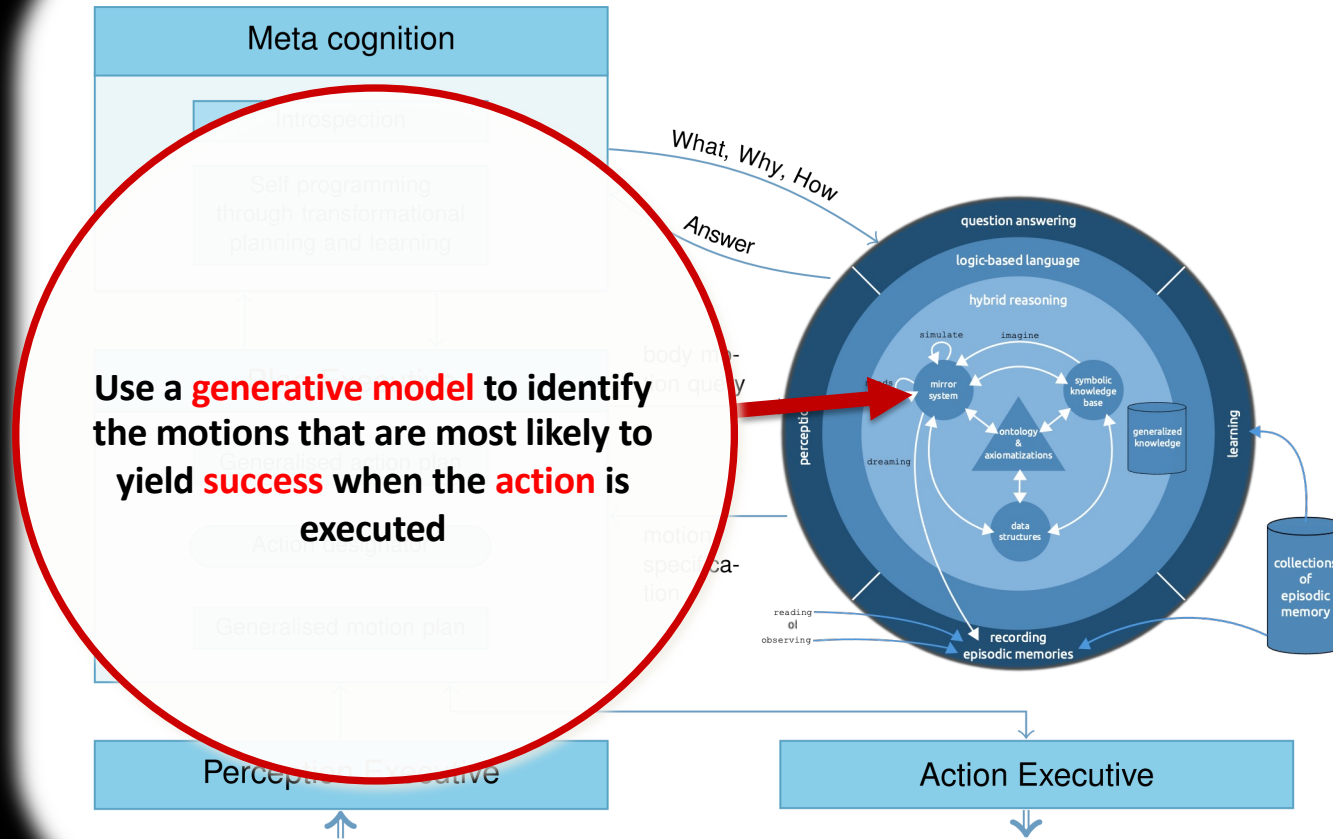
# The CRAM Cognitive Architecture



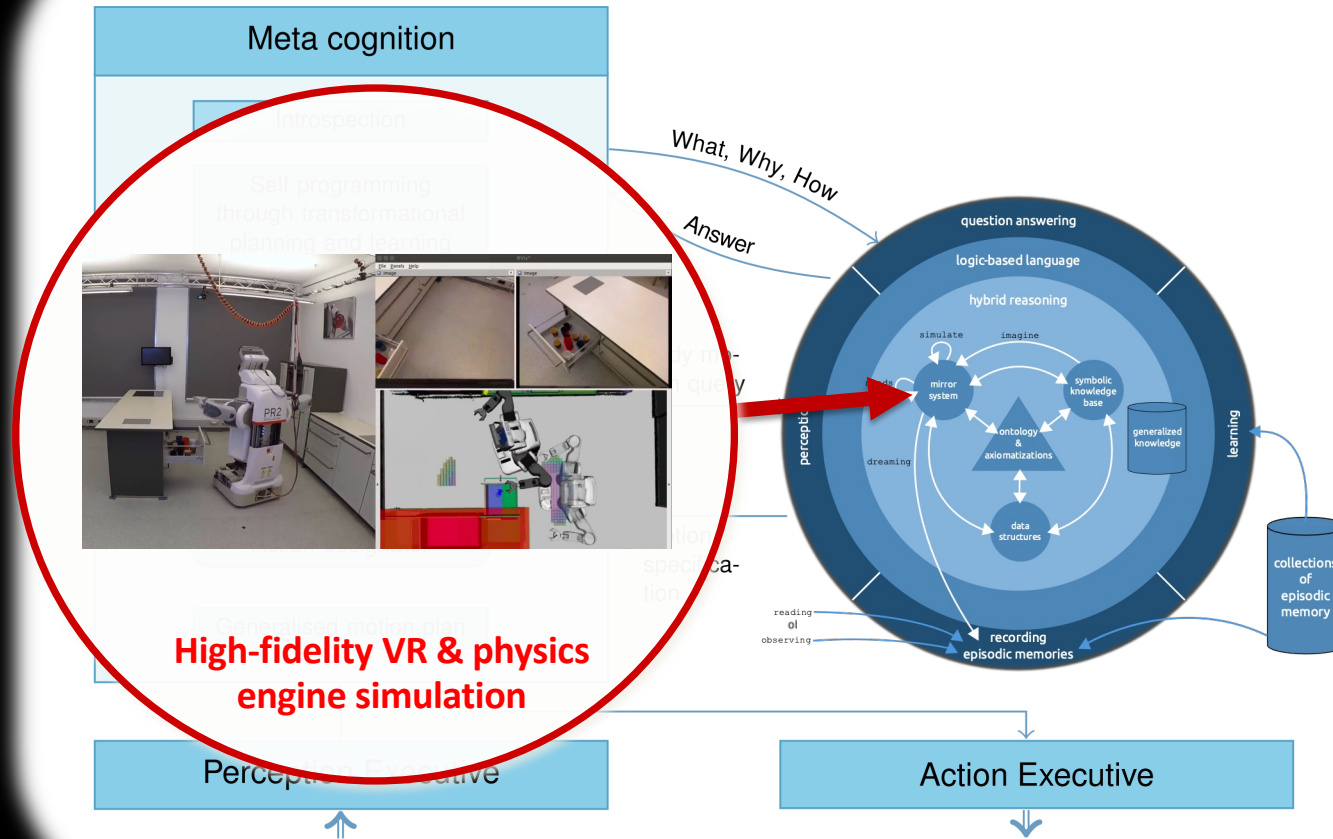
# The CRAM Cognitive Architecture



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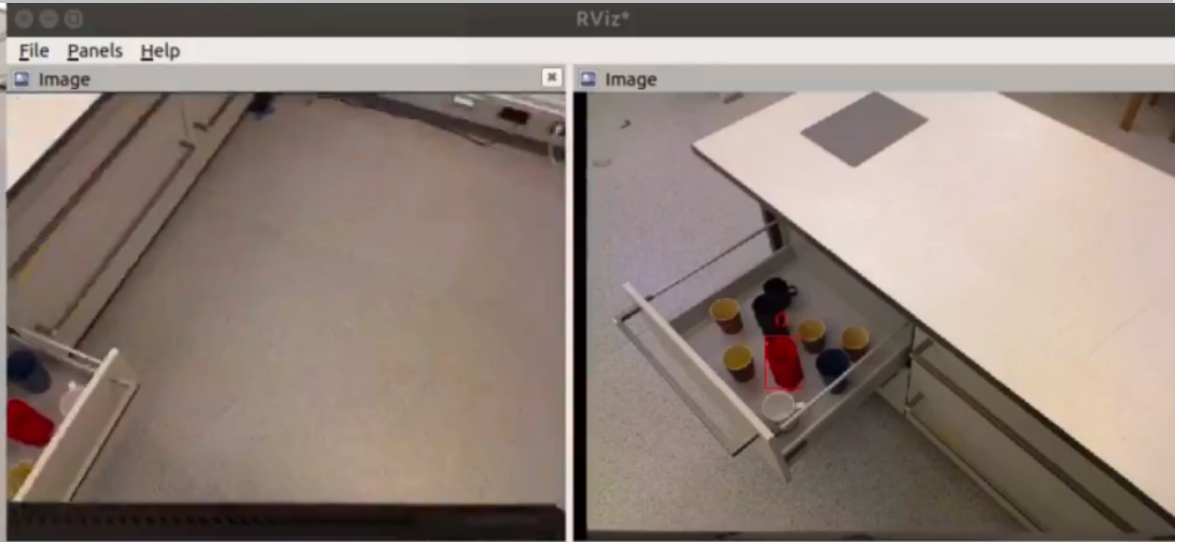
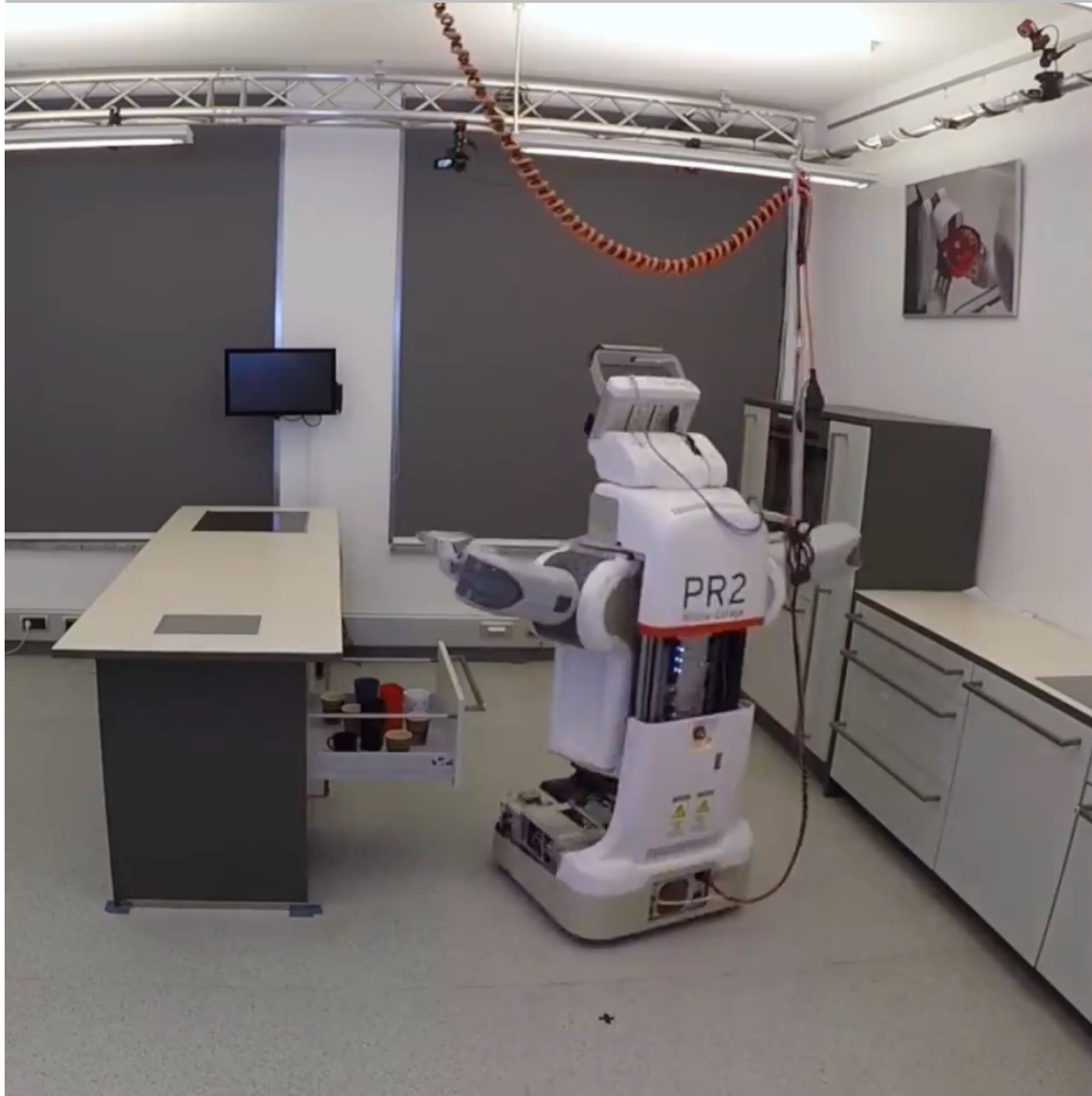




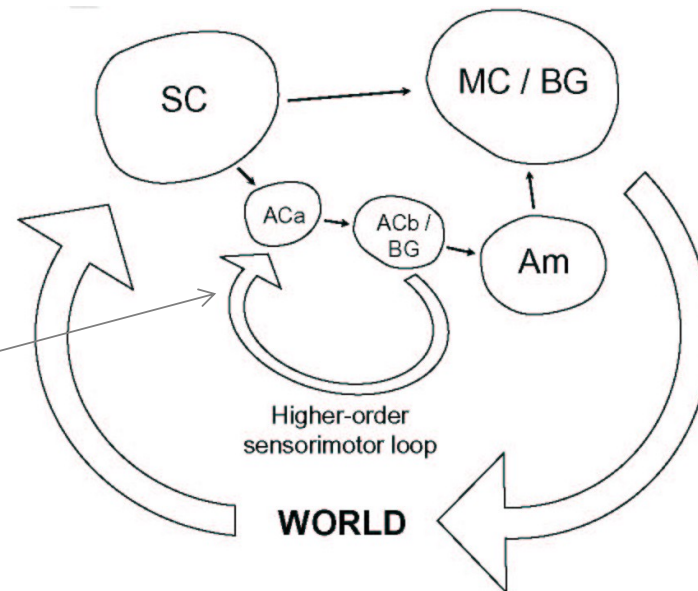
# CRAM Cognitive Architecture

[Beetz et al. 2010], et seq.

KnowRob2



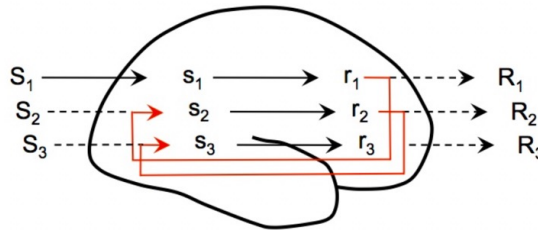
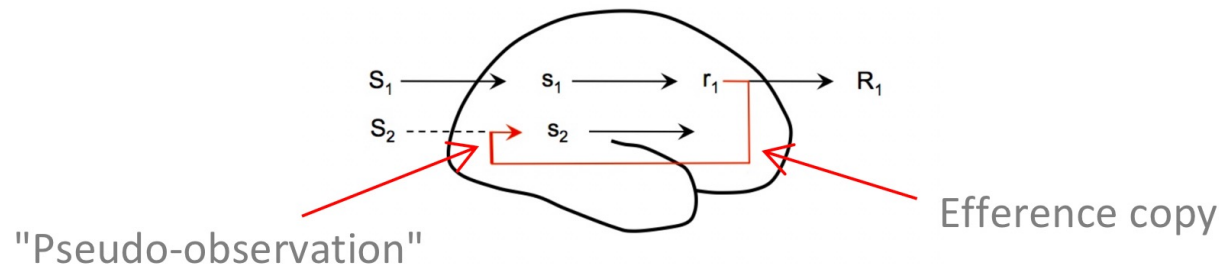
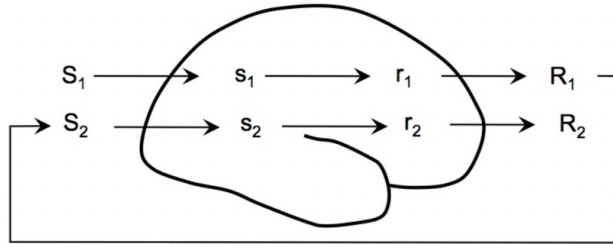
# Global Workspace Cognitive Architecture



SC Sensory Cortex  
MC Motor Cortex  
BG Basal Ganglia  
(action selection)  
AC Association Cortex  
Am Amygdala (affect)

**Internal simulation**

# Internal Simulation Hypothesis



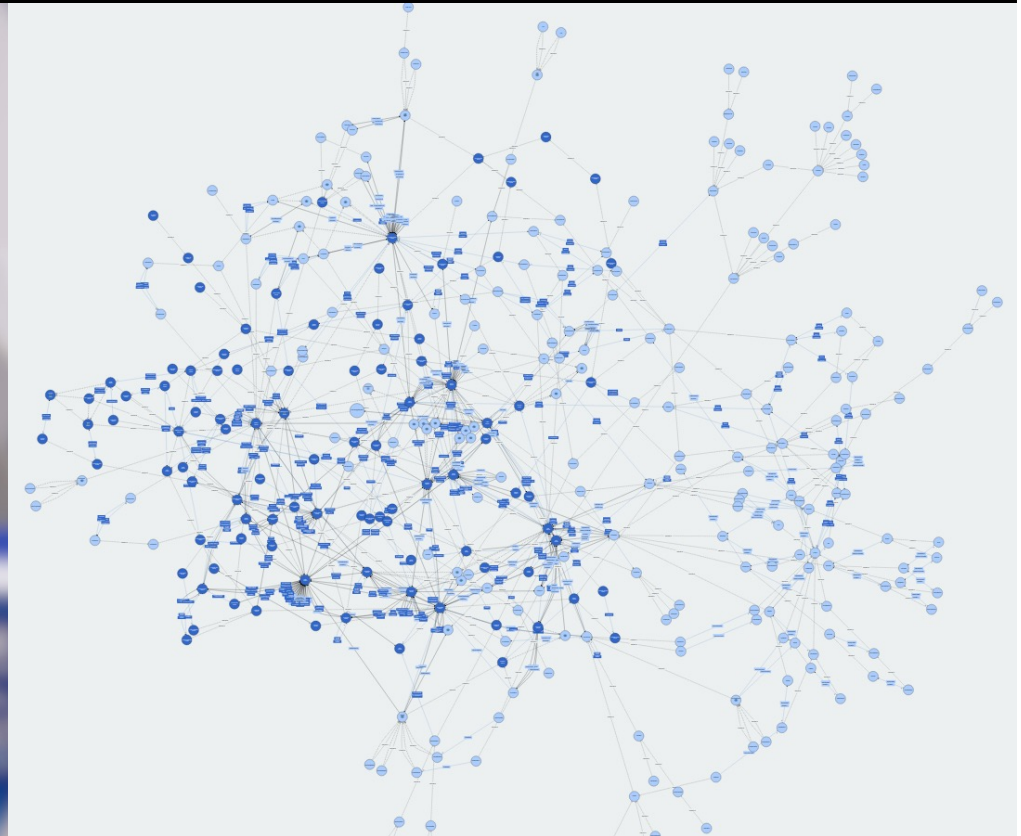


**How are these generative internal models organized?**



## SOMA

The Socio-physical Model of Activities (SOMA) is an ontological modeling approach for autonomous robotic agents performing everyday manipulation activities.



A knowledge ontology grounded in experience and encapsulated in narrative-enabled episodic memories



# Narrative-enabled Episodic Memory NEEM

Symbolic description & sub-symbolic experiential knowledge

NEEM = experience + narrative

Sub-symbolic percepts  
based on exteroceptive  
and proprioceptive  
sensory data and sub-  
symbolic control signals

Symbolic description of  
the tasks, the context, the  
intended goals, and the  
observed outcome

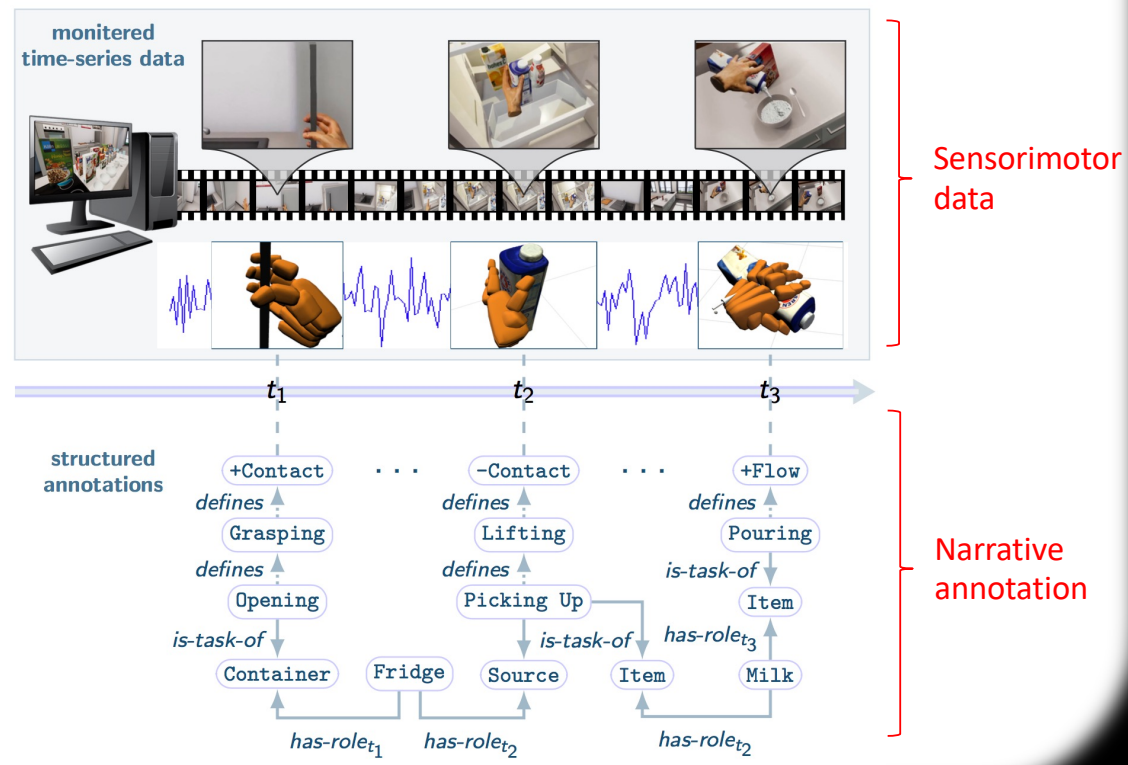
Based on concepts defined in  
the SOMA ontology

- Organized in several hierarchies
- Describe the physical and the social context of an activity



# Narrative-enabled Episodic Memory

## NEEM





Reasoning with Knowledge vs. Associative Mechanisms





Reasoning with Knowledge vs. Associative Mechanisms



Hierarchical organization of  
internal generative models

that can be

Constructed adaptively

Queried semantically

Navigated associatively



The Cybernetic Bayesian Brain:  
From Interoceptive Inference to Sensorimotor Contingencies

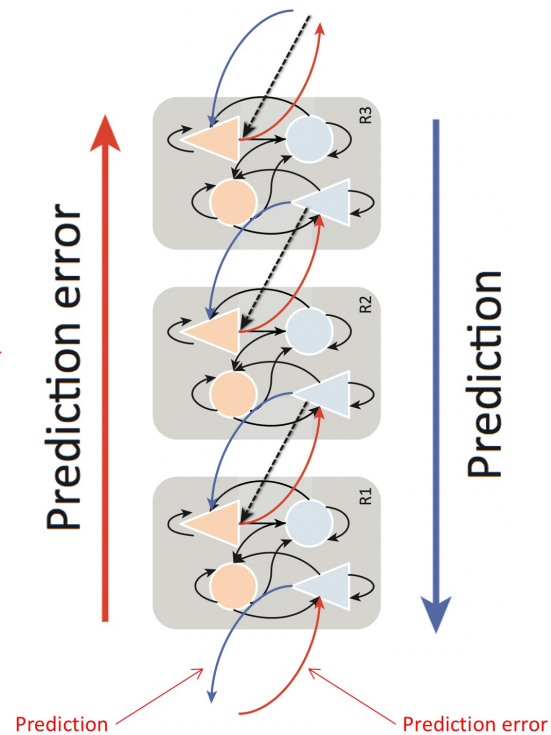
"A rich repertoire of counterfactually explicit  
probability densities encoding the mastery of SMCs"

## Expanded version of Free Energy Principle

Organisms minimize an upper bound on the entropy of sensory signals

### Minimize surprisal ...

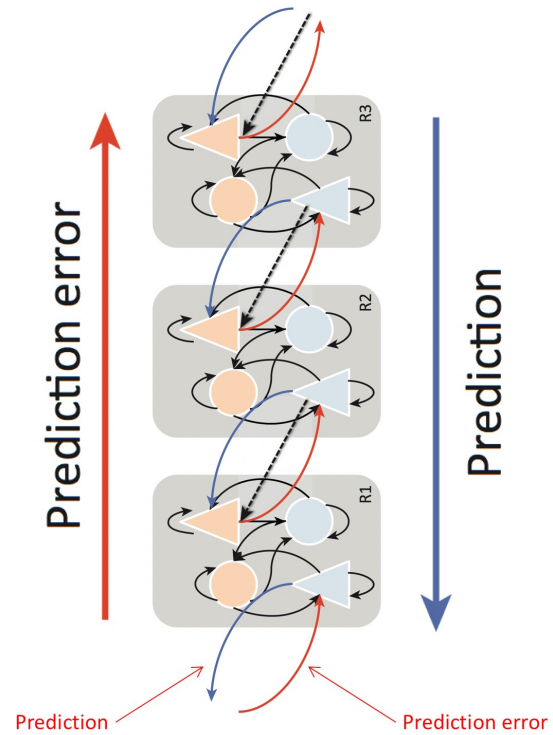
Minimize the long-run prediction error



"Passively"

Change the model to  
fit the perceptual data

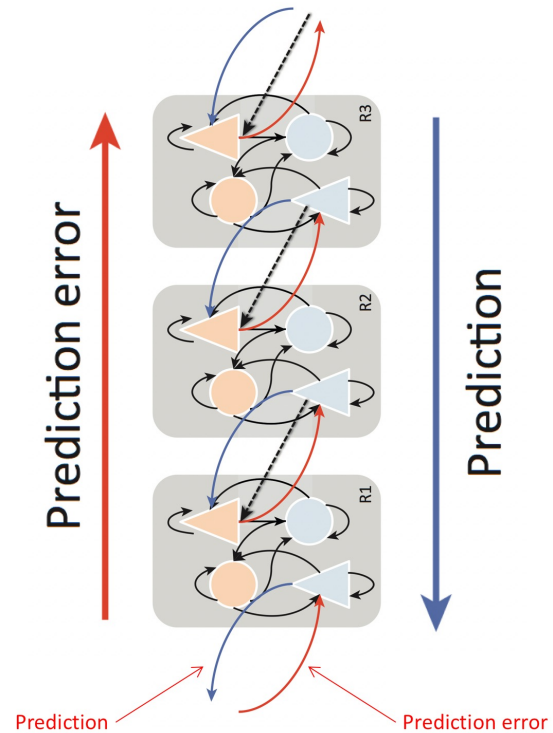
**Predictive Processing**  
Perceptual Inference



"Passively"

Change the model to  
fit the perceptual data

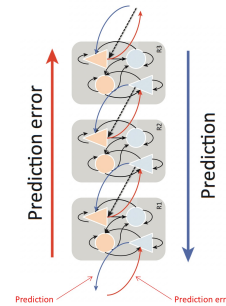
Predictive Processing  
Perceptual Inference



"Actively"

Change the sampling  
to suit the prediction

**Active inference**



Active inference:

- Confirming sensory predictions
  - Seeking "disruptive" actions that **test current predictions**
- and/or
- Disambiguate competing predictions**

The usual view

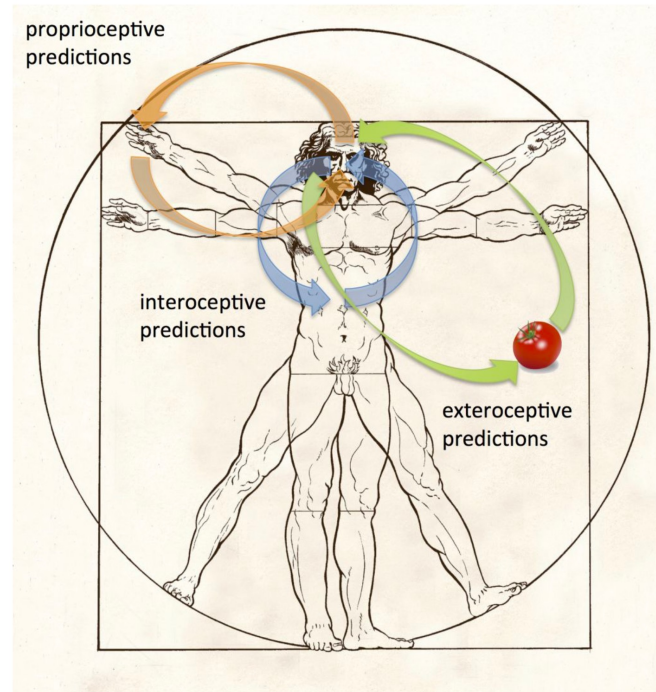
New view:  
**counterfactually-equipped  
 predictive models**



# Shift in perspective







"The **purpose of cognition** (including perception and action) is to **maintain the homeostasis** of essential variables and of **internal organization** (ultrastability)"

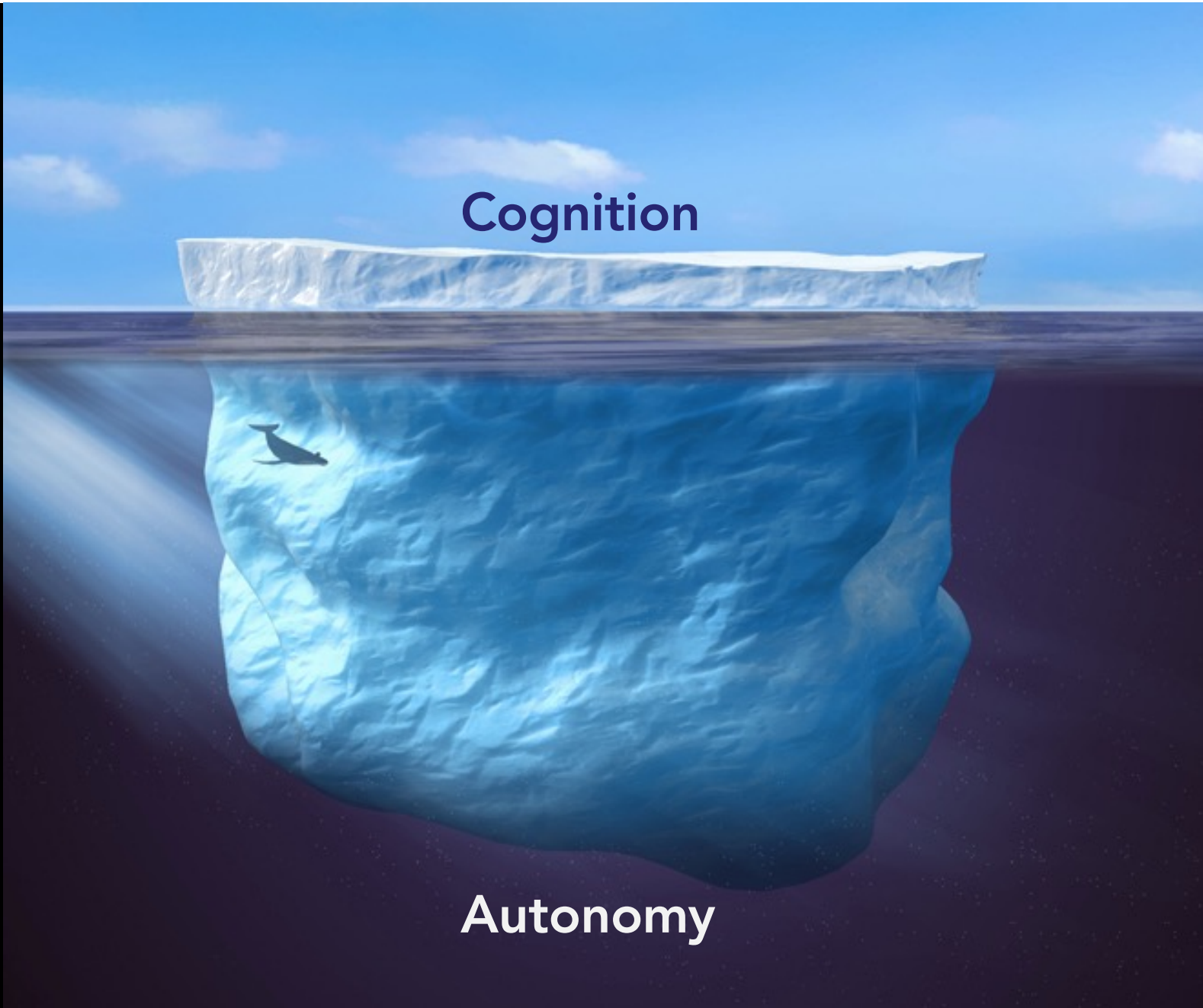


# Cognition





Cognition



Autonomy

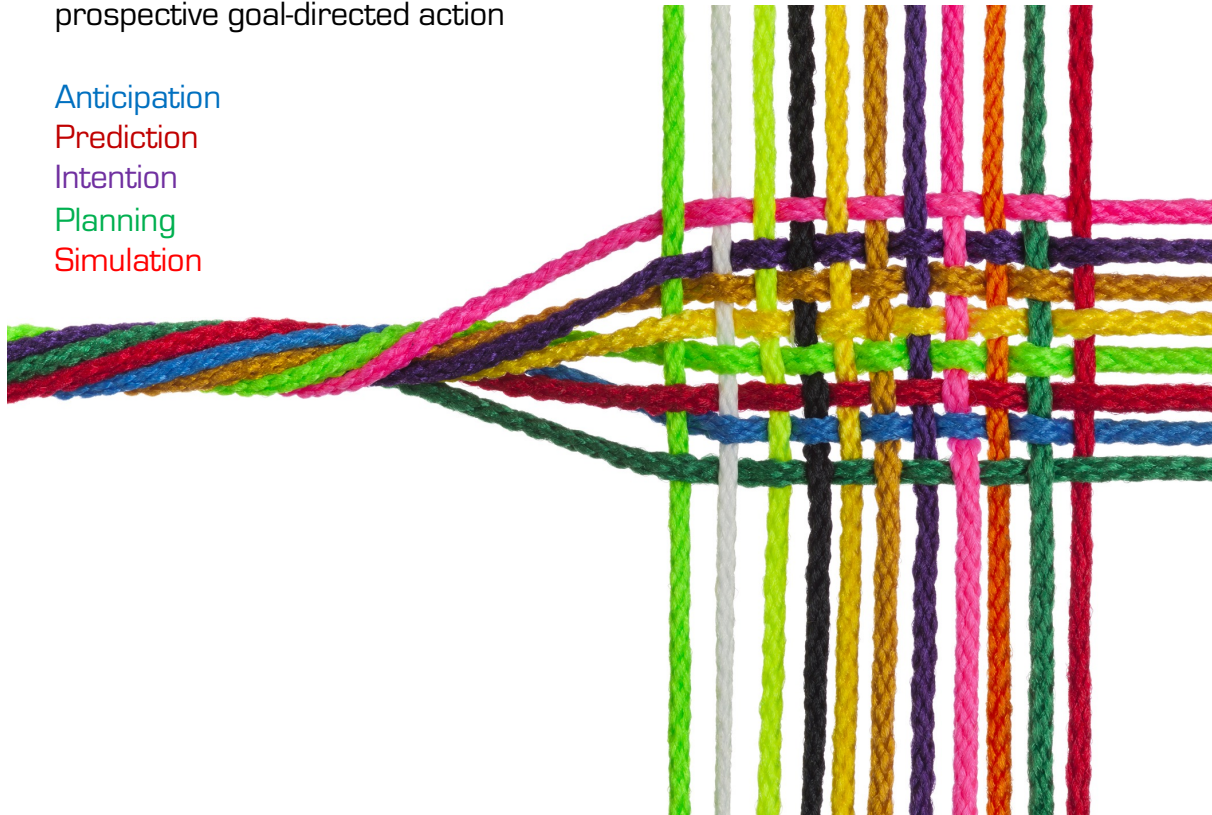
# The Research Challenge



A unified account of prospective goal-directed action

- Anticipation
- Prediction
- Intention
- Planning
- Simulation

Generative Internal Models



Ontological organization

Symbolic reasoning

Associative recall

Adaptive composition

Hierarchical self-organization

Few-shot learning

Counterfactual predictive processing and active inference

Autonomous self-maintenance & development



